

# Version A

## Materials:

- Game board
- Set "A" game cards (*stacked with the "Mind Your Manners" and clover images on top*)
- Buttons and button bag

## Directions:

- Using the six buttons, ask players to decide which button will be the "it" button. Once decided, place all the buttons back in the ziploc® bag.
- Each player will draw a button from the bag. The player who draws the "it" button will start.
- Play will continue to the left.
- The first player will draw a card.
- The player will read the card aloud and move according to the directions on the card.
- Play continues to the left with the next player drawing a card, reading a card, and moving according to the directions on the card.
- The first player to reach the "finish" space wins!

# Version B



## Materials:

- Game board
- Set "B" game cards (*stacked with the "Mind Your Manners" and clover images on top*)
- Buttons and button bag

## Directions:

- Using the six buttons, ask players to decide which button will be the "it" button. Once decided, place all the buttons back in the ziploc® bag.
- Each player will draw a button from the bag. The player who draws the "it" button will start.
- Play will continue to the left.
- The player to the left of the "it" player will draw a card and read the question aloud.
- The "it" or first player will respond.
- The "it" or first player moves using the directions on the card and based on whether the response was correct or incorrect.
- Play continues -- the player who previously was the card reader now becomes the "it" player.
- The player to the "it" player's left now draws and reads a card.
- The first player to reach the "finish" space wins!